

# Robin KAY

## *Curriculum Vitae*

**Contact** High Wycombe  
HP12, United Kingdom  
+44 (0)7985 268025  
komadori@gekkou.co.uk  
<http://www.gekkou.co.uk/>

### **Employment**

2016-present *Developer*  
G-Research

Working on a large F# code-base of a confidential nature.

2014-2015 *Software Engineer*  
Google UK Ltd

Technical lead on integrating a third-party training platform with internal systems. Designed, implemented, and deployed a robust system in Java for exchanging data with the vendor, and supported eight internal teams to adopt the platform.

2011-2014 *Senior Software Engineer*  
Altera Europe Ltd

Worked on a synthesis tool which compiles high-level schematic models into efficient HDL for FPGAs. Focused on enhancements to optimisation pipeline within a substantial multi-language code-base comprising C++, Java, Matlab script, and VHDL.

2007-2009 *Graduate Design Engineer*  
Imagination Technologies Ltd

Responsible for developing and maintaining drivers and firmware written in C for video decode silicon-IP.

## Education

- 2009-2010 *M.Sc., Advanced Computer Science, with distinction.*  
University of Birmingham
- Principle research project concerned developing an LLVM pass to transform interpreters into JIT compilers.
- 2004-2007 *B.Sc., Computer Science, 1<sup>st</sup> class.*  
University of Hull

## Open Source

- 2010-present *HsQML* – A library which allows user-interfaces for Haskell programs to be authored using the Qt Quick framework and its modelling language, QML.
- 2005-2007 *fsrewrite* – A utility for Solaris which allows non-privileged users to virtually remap file-system paths.
- 2001-2004 *xine* – Contributed support for hardware accelerated video playback with various workstation graphics cards.

## Skills

### *Functional Programming*

Experience of using Haskell and its common extensions to develop programs and libraries for personal and academic use. Active maintainer of several packages on Hackage, the repository for Haskell software.

### *Embedded and System-level Programming*

Commercial experience developing software for resource constrained embedded devices using C and assembly.

### *Maintenance Engineering*

Commercial experience collaborating within a team on the maintenance and enhancement of a large C++ code-base. Familiar with best practices.

### *Scripting and Tool Development*

Commercial experience of developing small tools in various languages to automate tasks and analyse data.

Last updated 2016.02.25